

Redneck Finals Rules & Information

1. First and most important **HAVE REDNECK FUN!!!!**
2. Western attire at Finals is mandatory. Western attire consists of jeans, boots, long sleeved shirts with CUFFS AND COLLAR and western hats/helmets. We want to look our best for the sponsors. Failure to comply will result in NO TIME.
 1. - \$5 Hat Fines will be implemented to any rider that loses their hat in the arena this must be paid before the return of your hat. (\$2 will go to person collecting the hat out of the arena, \$3 will go to a Local Charity)
3. Being in attendance for the presentation of the prizes is mandatory. Prize Presentation time will be announced following the last competitor of the day and will not start before a 1Hour lapse from the last completed run. Going to another jackpot, etc. is not a valid excuse. Winner's name will be called 3 times and given 2 minutes to progress to the prize presenter or the High Point &/or Placing prize will be rolled. If you are not in attendance when High Point &/or Placing prizes are given they will be rolled to the next person.
4. No private fires on the grounds unless approved by Grounds Committee of facility.
5. Pee Wee runs will be based on the fastest, clean, combined barrel and pole run. Individual prizes will be awarded to 1st, 2nd & 3rd place. Individual prizes and payouts will be for unassisted runs. All Peewee participants will receive a prize.
6. To be eligible for the **Hi-Point Awards**, each race will be considered an individual race. Take note, this is **ONLY** for the determination of the high-point awards **ONLY**.
 - A) Points will be awarded to each division based on 60 for 1st, 50 for 2nd, 40 for 3rd, 30 for 4th, 20 for 5th and 10 for 6th. You must have at least one set of points from barrels and poles as a rider/horse combo to be eligible for the High-Point award. Points will be **rolled** from rider/horse combo **not** competing in both barrels and poles to the next eligible rider/horse combo competing **for** the High-Point Awards.
 - B) In the event of a tie, points will be applied to the cash payout system also (best of both runs and then 3D) and then added to the already tallied high points.
 - C) In the event of yet another tie, the points from A) will be looked at in the following manner. The rider/horse combo with the **most placings** will determine the winner.

Example:

Fast Sally - Race #1 1 st -2D - 60 pts -----	Go Gracie - Race #1 1 st -1D - 60 pts
Race #2 3 rd -3D - 40 pts ----	Race #2 2 nd -1D - 50 pt
Race #3 3 rd - 2D - 40 pts -----	Race #3 -N/T - 0 pts
Race #4 5 th - 2D - 20 pts -----	Race #4 2 nd -1D - 50 pts

Fast Sally has 1 - 1st place 2 - 3rd places and 1 - 5th place
Go Gracie has 1 - 1st place and 2 - 2nd places.
Fast Sally wins as two 1st places cancel each other out and 3 placings wins over 2 placings for Go Gracie.
 - D) Another tie? **Total cash won**, both events, all runs.
 - E) Still tied? **Most Consistent**... We will take the difference between the two barrel runs, and the difference between the two pole runs and add them together. The horse/rider combo with the least amount of time will win. This is down to the 1000th of a second.. 1st run 17.546 - 2nd run 17.896 = 0.350 in barrels and 1st run 26.897 - 2nd run 27.345 = 0.448 in poles. There is a difference of 0.798 for consistency.
 - F) If they are still tied?? In the event of another tie the contestants that are tied will have their names entered in a draw and the draw will take place in front of everyone during the presentation.
7. The individual event prizes will be determined by the faster of the two runs for both barrels and poles.

8. One random draw will be made for barrels and poles for each day of competition. The list will be posted at the end of the arena for riders to view and the gate person will also have a copy.
9. Two sets of poles will be used for all divisions if feasible to arena size. Rider/horse combo must have one run on each side (Left side or Right side). For safety reasons riders can request to run alone.
10. Rakes will take place after appropriate number of horses pending ground conditions.
11. Once draw has been made no names will be added.
12. **Open Riders \$50 per horse per event; Intermediate Riders \$40 per horse per event; Junior Riders \$30 per horse per event; Peewee Riders \$20 per horse per event. Deadline is August 1, 2025 for jackpots and Finals fees must be received before August 5, 2025 10pm. Ensure your card/fees are into the office, as late entries will no be accepted. Tarla Robinson 780-831-5500 or email northernredneckriders@hotmail.ca.**
13. Contestants MUST LEAVE the arena in the event of a broken pattern. A \$5 Infraction Fine of this rule/any rule must be paid before you are able to compete in the next event.
14. Contestants MUST use forward motion into the arena NO circles will be allowed at anytime! If this rule is ignored or omitted by any Contestant a penalty of 10 Seconds will be added to your time.
15. There will be a 60 second time limit at the Finals for entering the arena. If the attempt fails, another 60 seconds will be given at the end of their age group. If they still do not succeed in entering, there will be a no time awarded. At a jackpot it will be the hosts decision to announce at the beginning of the jackpot if they are using this rule.
16. A horse must be under control and at a complete stop at the gate if you voluntarily want to dismount and lead it out. Must have time courtesy of next rider that is ready to go in. **At the finals you must stay mounted to exit.** Or it will result in a NO TIME
17. Vet. Out(Equine Medical completed by Veterinarian) must be received by the NRR Office by Monday 7pm prior to the Northern Redneck Riders Finals on any given year in order to qualify for a refund of Finals Entry Fees.
18. Allowance of an Equine Substitution at the Northern Redneck Riders Finals in the event of a Vet. Out(Equine Medical) will only occur to that of another qualified horse(for the rider/horse in question).
19. A \$5 Rule Infraction Fine for ALL Rules pertaining to the Finals must be paid by the Contestant before competing in the next event.
20. Abuse towards Anyone from Anyone will not be Tolerated and Person Causing such abuse will be asked to Leave Immediately with NO Refund or Prizes!
21. No Obstacles or Persons shall be placed or located inside the plane of the arena in/out gate causing and obstruction/distraction that may lead to potential injury to that of a rider &/or horse.
22. A Competitor may buy in 1jackpot per event Barrels & Poles as long as you have competed as a horse and rider combination with a minimum of the following jackpots in each event. Open 2, Intermediate 2, Junior 1, Peewee 1, The fee for the buy in jackpots will be that of \$100 for each event-Barrels & Poles.
23. Pee Wee Barrel Pattern at the Northern Redneck Riders Finals is to be marked as a 60'x90' using the score line that the older age groups as using-ie 60' Score Line for Open, Inter, Junior. The Pee Wee would remain the same as a 60' Score Line.
24. **PLEASE READ AND KNOW BOTH THE NRR RULES AND THE NRR FINALS RULES!!**

This Redneck Club is only as good as its Redneck members!!